Inductive Data Flow Graphs

Azadeh Farzan¹

Zachary Kincaid¹ Andreas Podelski²

¹University of Toronto ²University of Freiburg

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Z. Kincaid (U. Toronto)

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- Model checking for finite-state concurrent protocols

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This talk presents **Inductive Data Flow Graphs** (iDFGs): a form of correctness proof for (concurrent) programs

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- Succinct
 - · Present only the essence of a proof
 - · Polynomial in the data complexity of a program
- · Can be generated and checked automatically
 - · Extend static analysis to concurrent control
 - Extend model checking to (unbounded) data

$$\varphi_{\mathbf{pre}}: \mathbf{x} \ge \mathbf{0} \land \mathbf{y} \ge \mathbf{0}$$

Thread 1	Thread 2
x ++	x = 2
у ++	
z = x + y	
$\varphi_{\mathbf{post}}: \mathbf{z} \geq 2$	

$$\begin{array}{c} \left\{ x \geq 0 \land y \geq 0 \right\} \\ (x + +) \\ \left\{ y \geq 0 \right\} \\ (x = 2) \\ \left\{ x \geq 1 \land y \geq 0 \right\} \\ (y + +) \\ \left\{ x \geq 1 \land y \geq 1 \right\} \\ z = x + y \\ \left\{ z \geq 2 \right\} \end{array}$$









y



Inductive Data Flow Graphs (iDFGs)

Inductiveness condition:

 $\psi_1 \qquad \psi_i \qquad \psi_m \\ \varphi_1 \qquad \varphi_j \qquad \varphi_n \qquad \text{for all } j, \{\psi_1 \land \dots \land \psi_m\} \text{cmd}_a\{\varphi_j\}$



Suppress irrelevant details of a partial correctness proof

Irrelevant ordering constraints

$$(x = 2; y ++ vs y ++; x = 2)$$

• Irrelevant actions (x ++)

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Parallelize a partial correctness proof

Irrelevant ordering constraints

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• Irrelevant actions (x ++)

Data flow graph with inductive assertions (iDFG) proves correctness of traces that obey particular constraints

 \sim Control flow graph with inductive assertions (Floyd annotation) proves correctness of traces that label paths

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iDFGs as proof objects

Theorem

Let $G = \langle V, E, \varphi_{\text{pre}}, \varphi_{\text{post}}, v_o, V_{final} \rangle$ be an iDFG. For all $\tau \in \llbracket G \rrbracket$, $\{\varphi_{\text{pre}}\} \tau \{\varphi_{\text{post}}\}$

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Program $P \sim$ finite automaton, $\mathcal{L}(P)$ is the set of *traces* of *P*.

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Proof rule Program *P* is correct w.r.t. $\varphi_{pre}/\varphi_{post}$ iff $\exists G.\mathcal{L}(P) \subseteq \llbracket G \rrbracket$ If there exists a small proof that *P* is correct (w.r.t. $\varphi_{pre}/\varphi_{post}$), then exists a small iDFG proof

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Data complexity measures how difficult a property is to prove.

- Minimum # of assertions in a *localized proof* that $\{\varphi_{pre}\}P\{\varphi_{post}\}$
 - Localized proofs: expose "how compositional" a Floyd proof is.

Automation



Automation



Goal

Given a trace $\tau \in \mathcal{L}(P)$ with $\{\varphi_{\text{pre}}\} \tau \{\varphi_{\text{post}}\}$, construct an iDFG G_{τ} with $\tau \in [\![G_{\tau}]\!]$.



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Automation



Goal

Given iDFGs G_1 , G_2 , construct an iDFG $G_1 \land \land G_2$ such that

 $\llbracket G_1 \rrbracket \cup \llbracket G_2 \rrbracket \subseteq \llbracket G_1 \land \land G_2 \rrbracket$



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Automation



For any iDFG G, we can efficiently (linear time, in the size of G) construct an *alternating finite automaton* A_G such that

 $\mathcal{L}(A_G) = \llbracket G \rrbracket^{rev}$

Proof checking: $\mathcal{L}(P)^{rev} \stackrel{?}{\subseteq} \mathcal{L}(A_G)$

- Can be solved in PSPACE
- Combinatorial problem (non-reachability)
- · Reuse techniques from (finite-state) model checking



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- **Inductive Data Flow Graphs** are a proof method for partial correctness of (concurrent) programs
- (Provably) succinct
- Can be generated automatically
- Future work
 - · Can iDFGs be constructed more effectively?
 - Efficient proof checking?
 - Parameterized programs?
 - Weak memory models?

Thank you for your attention.